

# gedit developer plugins

Configuring and extending gedit for  
development

# What is gedit?

- gedit is a simple text editor
- with support for syntax highlighting
- that can be extended for new uses

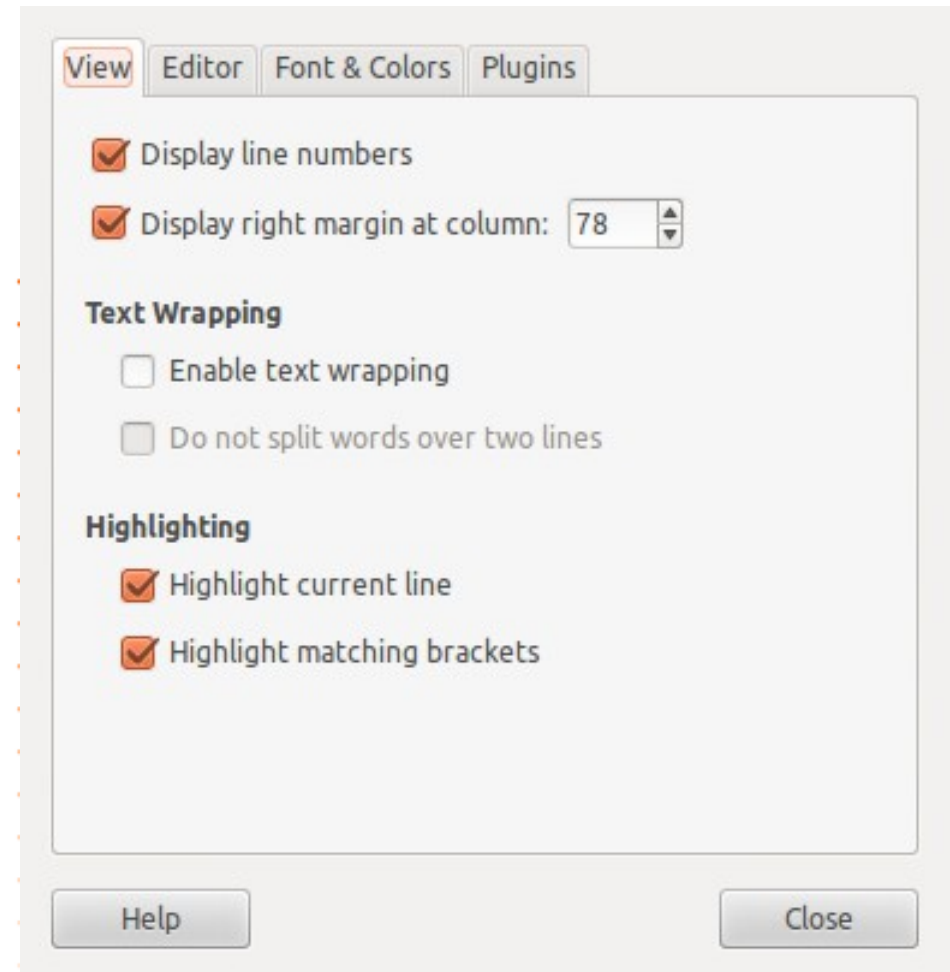
See <https://live.gnome.org/Gedit>

- gedit supports plugins to add new features
- gedit ships with plugins to help power-users
- The gedit-plugins package provides tools to help developers
- Many developers provide extra plugins for specific development

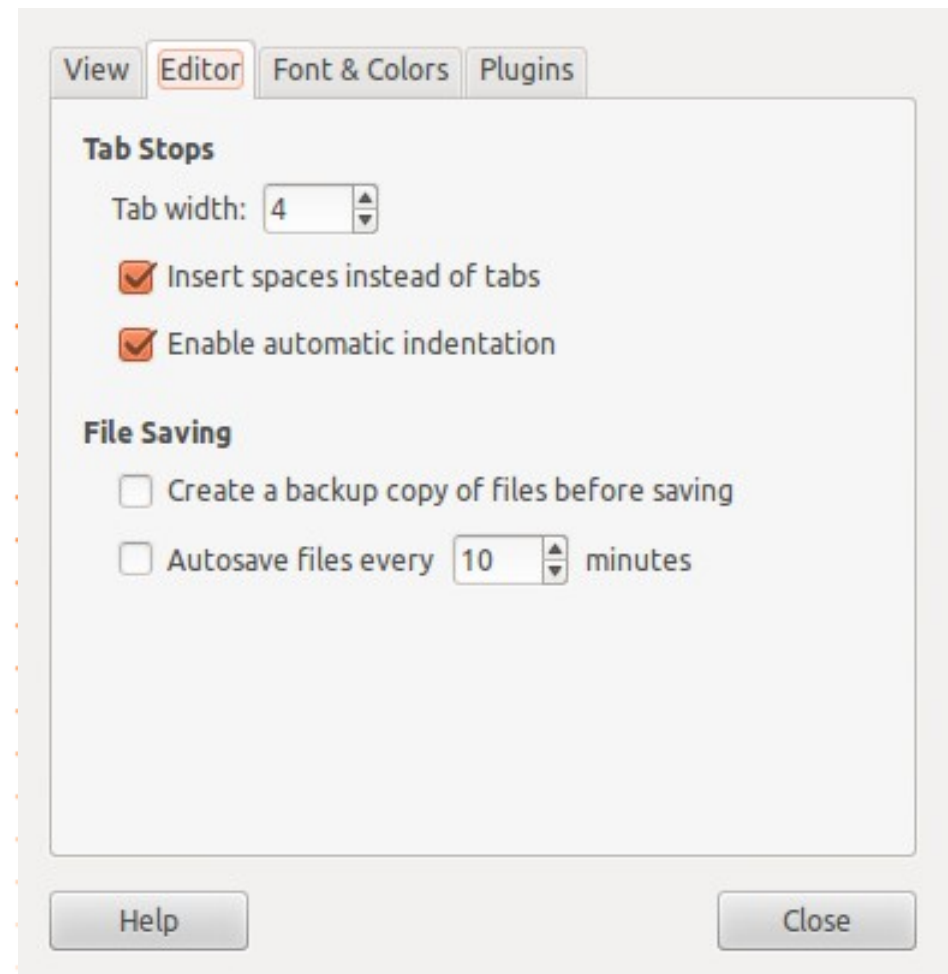
See <http://live.gnome.org/Gedit/Plugins>

- Using Software Center
  - search gedit plugins
  - Show technical items
  - install gedit-plugins, gedit-developer-plugins
- Edge and bleeding edge archives provide fixes and features several weeks ahead of Ubuntu universe
  - `ppa:sinzui/ppa`
  - `ppa:sinzui/gdp-unstable`

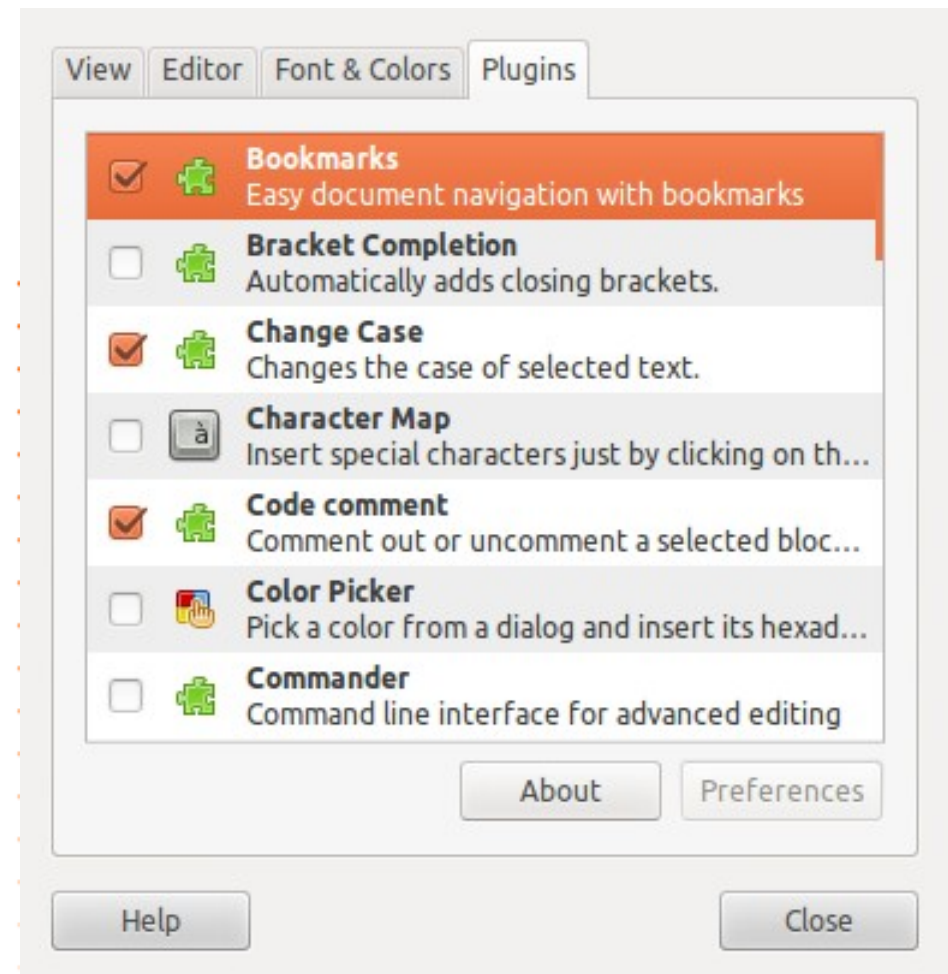
- Edit > Preferences > View
- View margin and line numbers
- Highlight the line and matching bracket
- Disable text wrapping



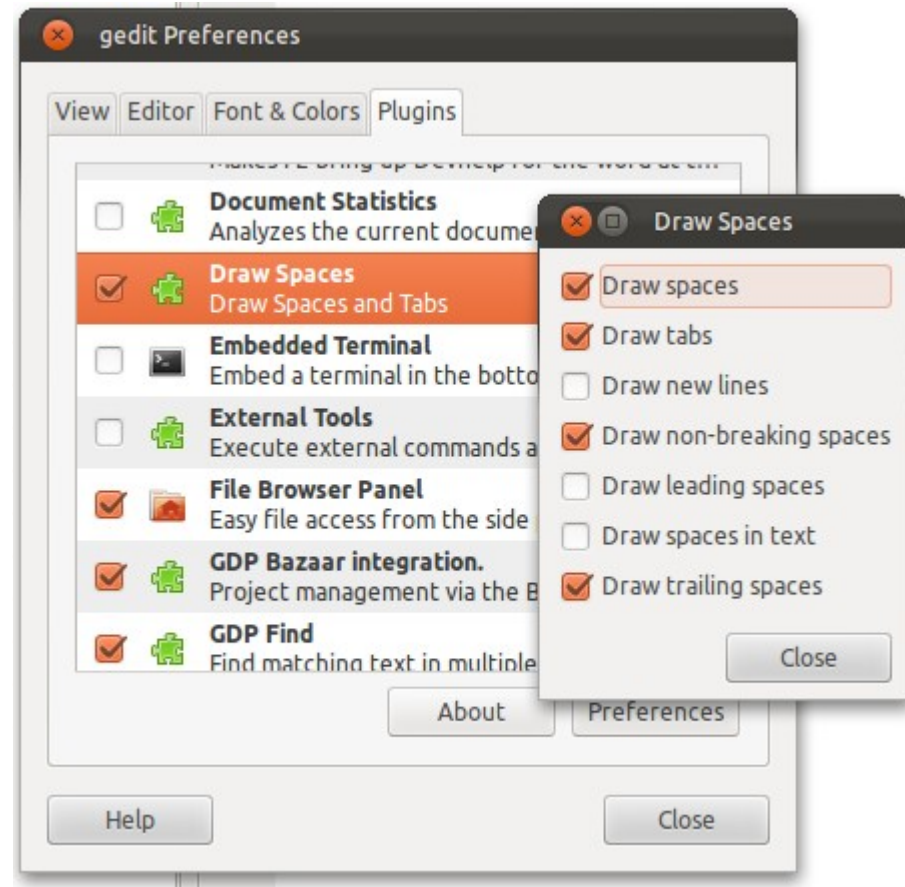
- Edit > Preferences > Editor
- Set the tab width to 4 or 8 spaces per the project you are working on
- Insert spaces instead of tabs
- Enable automatic indentation



- Edit > Preferences > Plugins
- Enable: Bookmarks, Code comment, Draw spaces, File browser, panel, GDP Bazaar integration, GDP Find, GDP Format, GDP Syntax, Completer, Modelines, Snippets, Sort, Spell Checker



- Use the Preferences button in the Plugins tab to set the kinds of white-space you want to see:
- Enable/disable the plugin using Menu > View > Show white space





- Gedit usually sets the language and tabs correctly, but if is wrong, you can fix it using the status bar
  - Change the language to set the highlighting and syntax completion rules
  - Change the tabs width

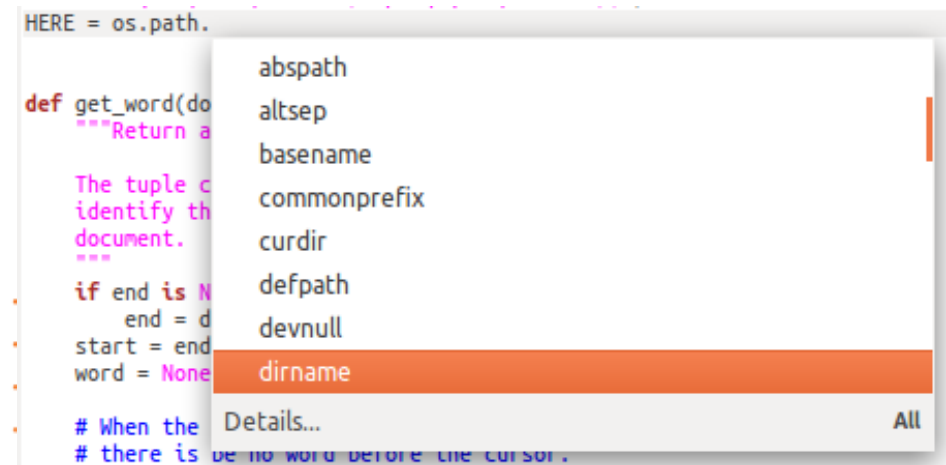
```
in(self.get_url())
```

Python ▼ Tab Width: 4 ▼

Ln 26, Col 7

INS

- Use Alt+/ to view a list of candidates to replace the typed text
  - Python identifiers
  - Open or used xml tags
  - Words in the document
- Details shows the documentation for the candidate

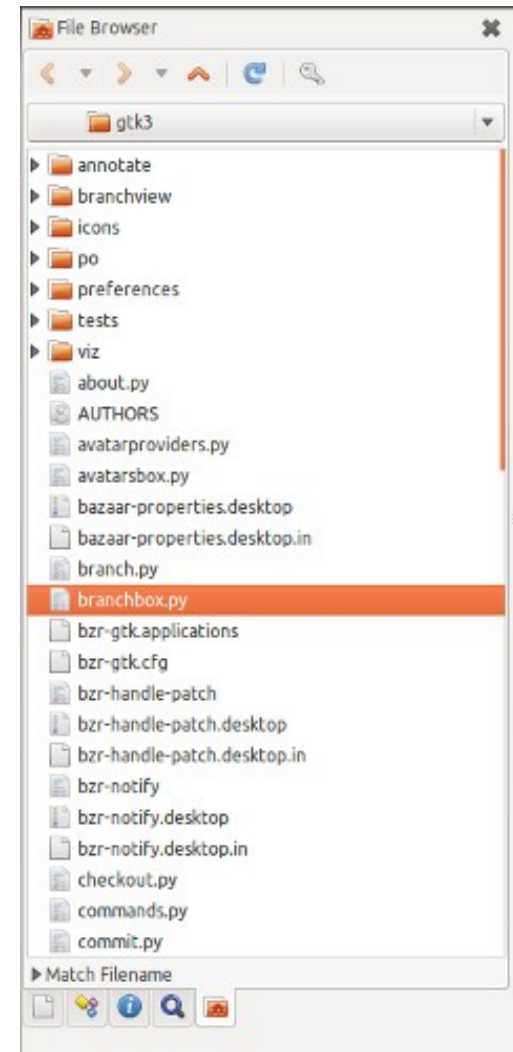


```
HERE = os.path.  
  
def get_word(doc  
    """Return a  
  
    The tuple c  
    identify th  
    document.  
    """  
  
    if end is N  
        end = d  
    start = end  
    word = None  
  
    # When the  
    # there is be no word before the cursor.
```

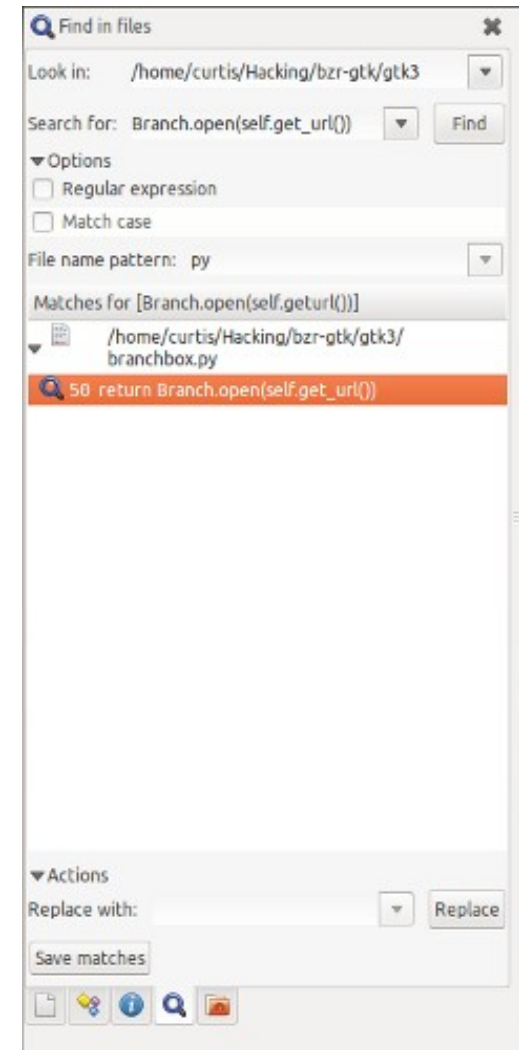
- abspath
- altsep
- basename
- commonprefix
- curdir
- defpath
- devnull
- dirname**
- Details...

All

- Use F9 or Menu > View > Side Panel to see files
- All open files are listed in the Files tab
- Navigate folders to locate files using the Browser tab
  - Match files will filter the listing



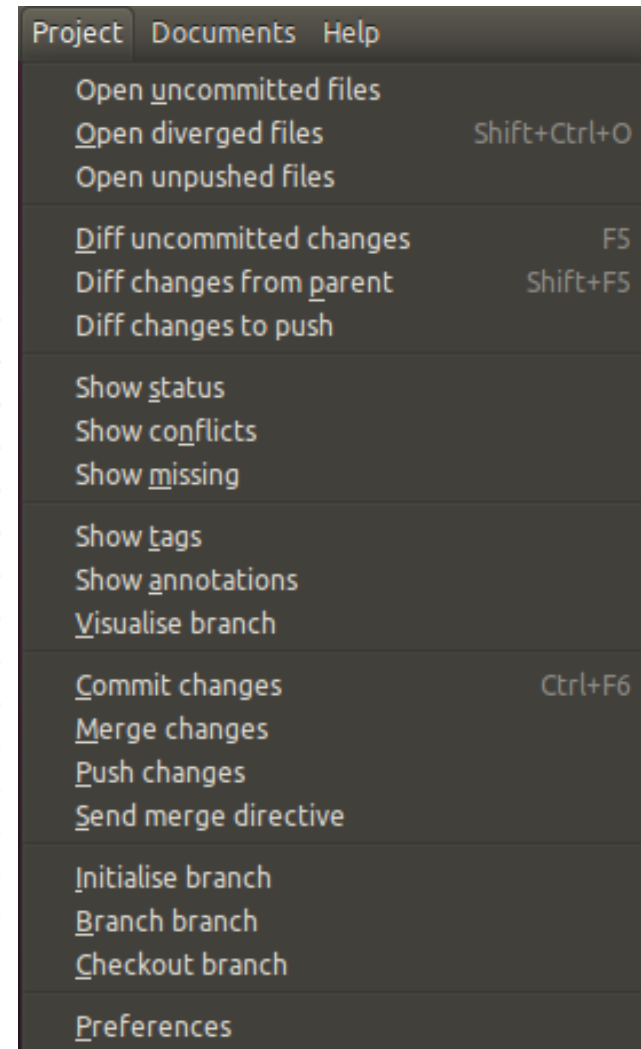
- Search multiple files within a directory
- Filter on sub-directory or file name fragment
- Use regular expressions
- Match case
- Replace in multiple files
- Save the list of matches



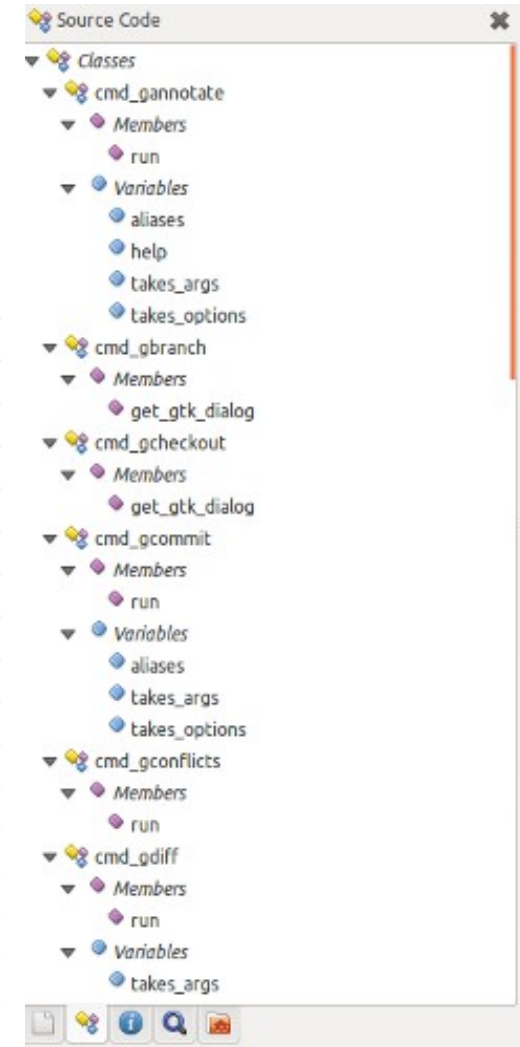
- Check for style and syntax issues: Python, JS, CSS, XML, plain text
- CSS and doctest reformatting
- Menu > Edit > Format provides
  - text rewrapping
  - Fix line ending
  - tabs to spaces
  - regular expression inline reformatting



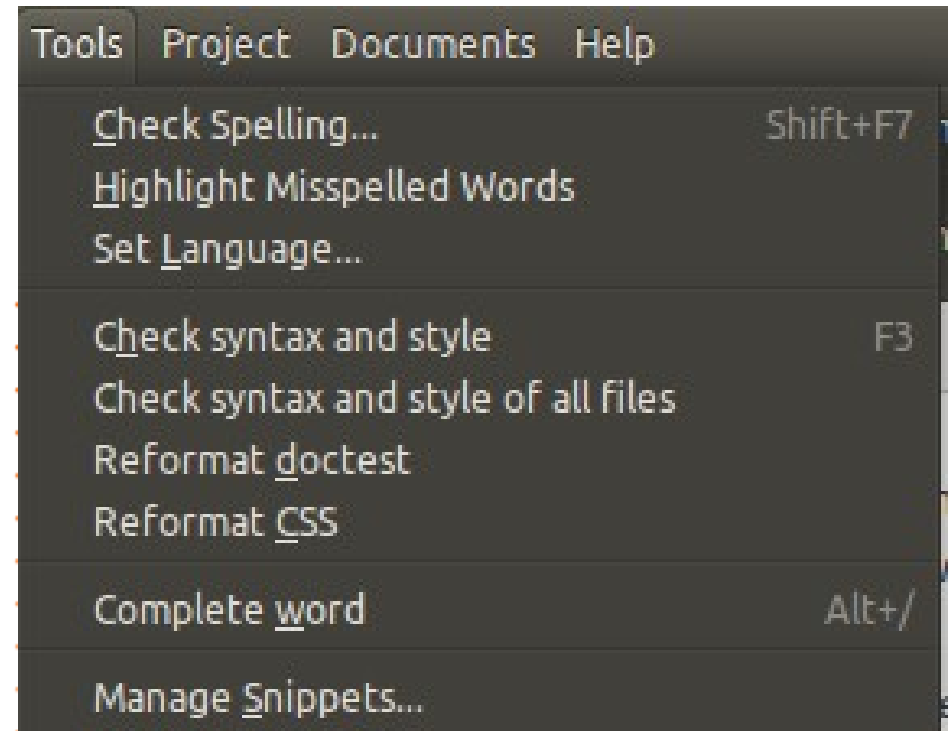
- Branch, edit, commit, and push bazaar projects.
- bZR-gtk is used to visualize the files and tree
- Work with SVN, HG, and git branches when the proper bZR plugins are installed



- A CTags source code class and function browser
- Download:  
<https://github.com/Quixotix/gedit-source-code-browser>
- Can be improved
  - Could support CTags files for projects
  - Could support search/filter

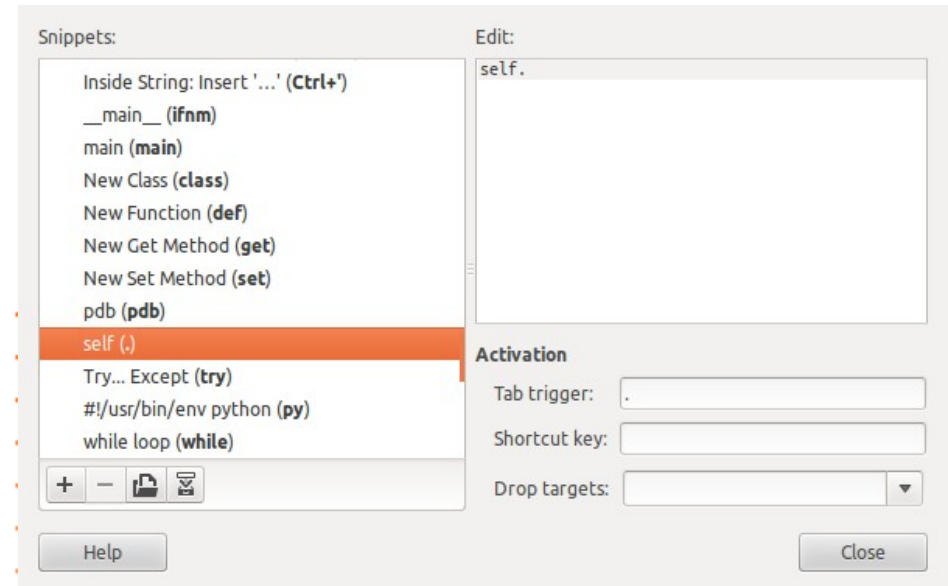


- Many plugins add actions to the tools menu
- Add your own using the External Tools plugin

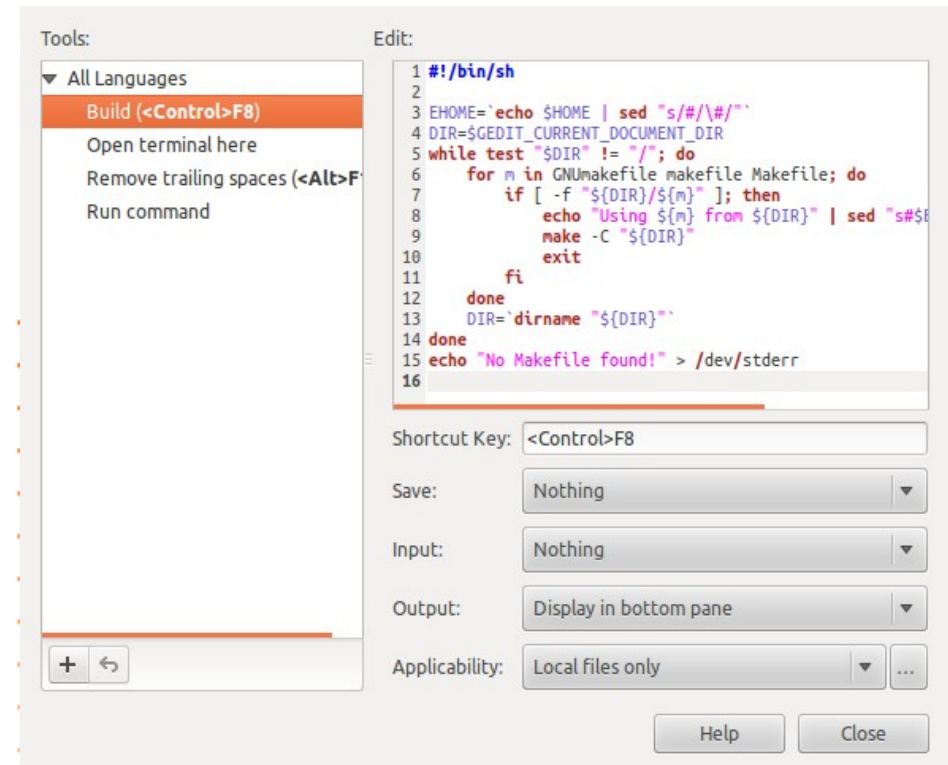




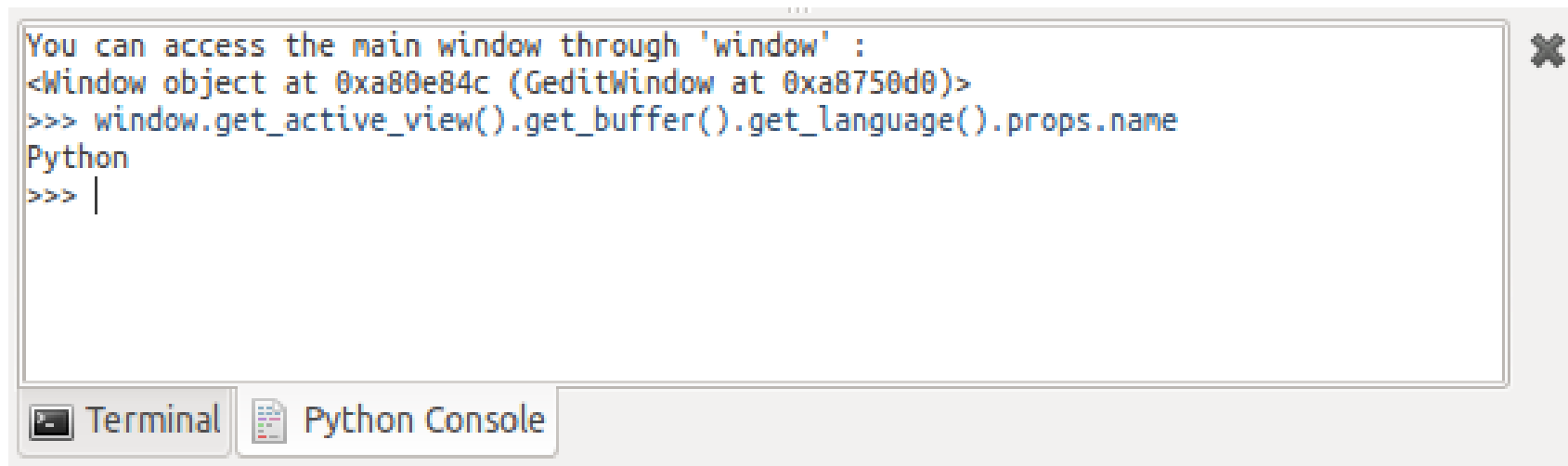
- Define text completion macros for a language or for every document
- Use the tab key to move between editing locations in the snippet
- Set a tab trigger to autocomplete
- Use CTRL+Space to list completion candidates



- Integrate command line tools with gedit
- Define command to appear in the Tools menu
- The command output is displayed in the bottom pane



- The Embedded terminal plugin as a genuine terminal in the bottom panel
- The Python Console plugin add an interactive python interpreter that can access Gedit's API



```
You can access the main window through 'window' :  
<Window object at 0xa80e84c (GeditWindow at 0xa8750d0)>  
>>> window.get_active_view().get_buffer().get_language().props.name  
Python  
>>> |
```

The screenshot shows a terminal window with a title bar containing 'Terminal' and 'Python Console'. The terminal content shows a Python session where the user accesses the Gedit window object and retrieves the language name of the active view, which is 'Python'. The terminal window has a close button in the top right corner.

- gedit provides a complete API for writing extensions
- A plugin can be written in a few lines of code that implements `Gedit.WindowActivatable`
- The API is only accessible to processes embedded in gedit
  - Use the Python console plugin to explore the API
  - GDP uses a fake Gedit module for testing
- See <https://live.gnome.org/Gedit/PythonPluginHowTo>